Using Lex

The Structure of a Lex Program

```
(Definition section)
%%%
(Rules section)
%%%
(User subroutines section)
```

Example 1-1: Word recognizer ch1-02.1

```
% {
/*
* this sample demonstrates (very) simple recognition:
* a verb/not a verb.
*/
%}
%%
         /* ignore white space */;
[t]+
is |
am
are
were
was |
be |
being |
been |
do |
does |
did |
```

```
will |
would |
should |
can |
could |
has |
have |
had |
           { printf("%s: is a verb\n", yytext); }
go
             { printf("%s: is not a verb\n", yytext); }
[a-zA-Z]+
           { ECHO; /* normal default anyway */ }
.|\n
%%
main()
     yylex();
```

The definition section

• Lex copies the material between "% {" and "% }" directly to the generated C file, so you may write any valid C codes here

Rules section

- Each rule is made up of two parts
 - A pattern
 - An action
- E.g.

```
[\t ]+ /* ignore white space */;
```

Rules section (Cont'd)

```
• E.g.
is |
am
are
were
was |
be |
being |
been |
do |
does |
did |
will |
would |
should |
can
could |
has |
have |
had |
           { printf("%s: is a verb\n", yytext); }
go
```

Rules section (Cont'd)

• E.g.

```
[a-zA-Z]+ { printf("%s: is not a verb\n", yytext); }
.|\n { ECHO; /* normal default anyway */ }
```

- Lex had a set of simple disambiguating rules:
 - 1. Lex patterns only match a given input character or string once
 - 2. Lex executes the action for the *longest* possible match for the current input

User subroutines section

- It can consists of any legal C code
- Lex copies it to the C file after the end of the Lex generated code

```
%%

main()
{
    yylex();
}
```

Regular Expressions

• Regular expressions used by Lex

```
*
```

Examples of Regular Expressions

- · [0-9]
- [0-9]+
- [0-9]*
- **-**?[0**-**9]+
- [0-9]*\.[0-9]+
- ([0-9]+)|([0-9]*\.[0-9]+)
- -?(([0-9]+)|([0-9]*\.[0-9]+))
- [eE][-+]?[0-9]+
- $-?(([0-9]+)|([0-9]*\.[0-9]+))([eE][-+]?[0-9]+)?)$

Example 2-1

```
%%
[\n\t];
-?(([0-9]+)|([0-9]*\.[0-9]+)([eE][-+]?[0-9]+)?) { printf("number\n"); }
     ECHO;
%%
main()
    yylex();
```

A Word Counting Program

• The definition section

```
%{
unsigned charCount = 0, wordCount = 0, lineCount = 0;
%}
word [^ \t\n]+
eol \n
```

A Word Counting Program (Cont'd)

• The rules section

```
{word} { wordCount++; charCount += yyleng; }
{eol} { charCount++; lineCount++; }
. charCount++;
```

A Word Counting Program (Cont'd)

• The user subroutines section

```
main(argc,argv)
int argc;
char **argv;
    if (argc > 1) {
         FILE *file:
         file = fopen(argv[1], "r");
         if (!file) {
              fprintf(stderr,"could not open %s\n",argv[1]);
              exit(1);
         yyin = file;
    yylex();
    printf("%d %d %d\n",charCount, wordCount, lineCount);
    return 0;
```